# A BDD-Based Approach to Finite-Time Control of Boolean Networks 

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#### Abstract

SUMMARY Control of complex networks such as gene regulatory networks is one of the fundamental problems in control theory. A Boolean network ( BN ) is one of the mathematical models in complex networks, and represents the dynamic behavior by Boolean functions. In this paper, a solution method for the finite-time control problem of BNs is proposed using a BDD (binary decision diagram). In this problem, we find all combinations of the initial state and the control input sequence such that a certain control specification is satisfied. The use of BDDs enables us to solve this problem for BNs such that the conventional method cannot be applied. First, after the outline of BNs and BDDs is explained, the problem studied in this paper is given. Next, a solution method using BDDs is proposed. Finally, a numerical example on a 67 -node BN is presented.


key words: binary decision diagram (BDD), Boolean networks, finite-time control, gene regulatory networks

## 1. Introduction

A Boolean network ( BN ) is well known as one of the mathematical models in complex networks such as gene regulatory networks. In a BN, the state and the control input take a binary value, and time evolution of the state is represented by a set of Boolean functions. There is a weakness that a BN is too simple, but a BN is widely used as the first step of developing control theory of complex networks. Many fundamental results have been obtained, such as stability [1], [2], stabilization [3], [4], controllability [5]-[7], observability [5], [8], [9], and optimal control [10]-[12]. To model more complex behavior, a probabilistic Boolean network (PBN) [13] and context-sensitive PBN [14] have been proposed as an extended model of BNs. For also these extended models, fundamental results [15]-[18] have been obtained.

In the last decade, the semi-tensor product (STP) method has been widely used in analysis and control of BNs (see, e.g., [5] and [19]). Using the STP method, a given BN is equivalently transformed into a linear algebraic representation. Hence, analysis/control problems can be solved in an algebraic way. However, the STP method has a weakness. For a BN with $n$ nodes and $m$ control inputs, matrices of the size $2^{n} \times 2^{n+m}$ must be handled. From this fact, BNs such that the STP method can be applied are limited.

A BDD (binary decision diagram) and SAT (satisfiability)/SMT (satisfiability modulo theories) solvers are well

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known as efficient tool for handling Boolean functions. A BDD is a data structure used to represent Boolean functions [20]. An efficient algorithm for performing logical operations (AND, OR, XOR, and so on) on BDDs has been proposed. A BDD efficiently works analysis of BNs, such as attractor detection [21], [22]. SAT/SMT solvers determine whether a given Boolean function is satisfiable or not. The Yices SMT solver (https://yices.csl.sri.com/), the Z3 Theorem Prover (https://github.com/Z3Prover) and so on have been developed. SAT/SMT solvers have been used for attractor detection [23] and design of BN based on attractors [24]. To the best of our knowledge, BDDs and SAT/SMT solvers have not been applied to the control problem of BNs.

In this paper, using BDDs, we propose a solution method for the finite-time control problem of BNs. The finite-time control problem is to find a control input sequence such that the state at a given final time is equal to the target value under a given initial state. This problem is one of the typical control problems in BNs [25]. Using the STP method, this problem has been studied as also the controllability problem. However, a class of BNs is limited due to the above reason. Furthermore, in [25], it has been proven that the finite-time control problem for a general BN is NP-hard. In such cases, it is important to utilize efficient computation tools such as BDDs and SAT/SMT solvers. Since Boolean functions are simplified by using BDDs, it is appropriate to use BDDs for this problem. In this paper, using BDDs, we consider finding all combinations of the initial state and the control input sequence such that a certain control specification is satisfied (i.e., the initial state is not given in advance). Hence, the problem studied in this paper is a more general problem including the problem in [25] as a special case.

This paper is organized as follows. In Sect. 2, BNs and BDDs are summarized. In Sect. 3, the problem studied here is formulated. In Sect. 4, a solution method using BDDs is proposed. A simple example is also presented to demonstrate the proposed method. In Sect. 5, the proposed method is applied to a 67 -node BN. The STP method cannot be applied to such BNs. We compare the computation time using BDDs with that using the Z3 Theorem Prover. In Sect. 6, we conclude this paper, and address future efforts.

Notation: Let $\{0,1\}^{n}$ denote the set of $n$-dimensional vectors, which consists of elements 0 and 1 . Let $0_{n}\left(1_{n}\right)$ denote the $n$-dimensional vector whose elements are all 0 (1).

## 2. Preliminaries

### 2.1 Boolean Networks

A BN consists of a set of $n$ nodes $V=\left\{x_{1}, x_{2}, \ldots, x_{n}\right\}$ and a set of $n$ Boolean functions $F_{a}=\left\{f_{1}^{a}, f_{2}^{a}, \ldots, f_{n}^{a}\right\}$. In the case of gene regulatory networks, $V$ and $F_{a}$ correspond to a set of genes and a set of gene regulatory rules, respectively. For the $i$-th node, a Boolean variable $x_{i} \in\{0,1\}$ (e.g., expression level of the gene) and a Boolean function $f_{i}^{a}$ are associated. Each Boolean function is given based on interactions between nodes (i.e., the network structure), where logical operators such as logical AND $(\wedge)$, logical OR $(\vee)$, and logical NOT $(\neg)$ are used. Then, we can obtain the following expression:

$$
\left\{\begin{array}{l}
x_{1}(t+1)=f_{1}^{a}(x(t))  \tag{1}\\
x_{2}(t+1)=f_{2}^{a}(x(t)) \\
\vdots \\
x_{n}(t+1)=f_{n}^{a}(x(t))
\end{array}\right.
$$

where $x=\left[x_{1}, x_{2}, \ldots, x_{n}\right] \in\{0,1\}^{n}$ is the state, and $t=$ $0,1,2, \ldots$ is the discrete time.

Example 1: Consider the following BN model for a simplified apoptosis network [26]:

$$
\left\{\begin{array}{l}
x_{1}(t+1)=x_{1}(t) \\
x_{2}(t+1)=x_{1}(t) \wedge \neg x_{3}(t) \\
x_{3}(t+1)=\neg x_{2}(t) \wedge x_{4}(t) \\
x_{4}(t+1)=x_{1}(t) \vee x_{3}(t)
\end{array}\right.
$$

where $x_{1}$ is the concentration level (high or low) of the tumor necrosis factor (TNF, a stimulus), $x_{2}$ is the concentration level of the inhibitor of apoptosis proteins (IAP), $x_{3}$ is the concentration level of the active caspase 3 (C3a), and $x_{4}$ is the concentration level of the active caspase 8 (C8a). If $x(t)=[1,1,0,0]$, the next time state is $x(t+1)=[1,1,0,1]$. See, e.g., [27] for more complicated models of an apoptosis network.

### 2.2 Binary Decision Diagrams

A BDD is a data structure that efficiently represents a Boolean function. A BDD consists of two terminal nodes labeled with 0 and 1 , and nodes labeled with variable names. Each node except for the terminal nodes has two child nodes, and one child node is chosen according to the value of the (parent) node. When the terminal node is reached by continuing to choose child nodes according to each value of node, the value of terminal node is the output of the function. It is known that a BDD is uniquely determined from a Boolean function when the order of variables on the graph is fixed.

The Apply operation has been proposed as a useful algorithm for handling logical equations on BDDs [20]. Apply operations can perform logical operators (AND, OR, XOR, etc.) between BDDs. The computation time of the Apply


Fig. 1 The procedure to generate the logical expression $a \wedge b \vee \neg c$ by Apply operation.
operation is roughly proportional to the total amount of input and output data. Figure 1 shows the procedure to generate the logical expression $a \wedge b \vee \neg c$ by Apply operation.

## 3. Problem Formulation

Consider the following BN that is added the control input to the BN (1):

$$
\left\{\begin{array}{l}
x_{1}(t+1)=f_{1}(x(t), u(t))  \tag{2}\\
x_{2}(t+1)=f_{2}(x(t), u(t)) \\
\vdots \\
x_{n}(t+1)=f_{n}(x(t), u(t))
\end{array}\right.
$$

where $u=\left[u_{1}, u_{2}, \ldots, u_{m}\right] \in\{0,1\}^{m}$ is the control input and $f_{i}$ is a given Boolean function. We assume that for each element of the control input, any binary value can be set at each discrete time. Consider the following finite-time control problem for the BN (2).
Problem 1: Suppose that for the BN (2), the target state $x^{*} \in\{0,1\}^{n}$ and the final time $T$ are given.
i) Find all initial states such that $x(T)=x^{*}=$ $\left[x_{1}^{*}, x_{2}^{*}, \ldots, x_{n}^{*}\right]$ holds. Let $\mathcal{X}_{0} \subseteq\{0,1\}^{n}$ denote the obtained initial state set.
ii) For each $x_{0} \in X_{0}$, find a control input sequence $U=$ $[u(0), u(1), \ldots, u(T-1)]$.

In the case where the initial state is given, this problem is one of the typical control problems for BNs, and has been studied in [25].

## 4. Proposed Solution Method

In this section, we propose a solution method for Problem 1. First, details of the proposed solution method is explained. Next, the proposed solution method is demonstrated by a simple example.

### 4.1 Solution Method Using BDDs

Consider solving Problem 1 using BDDs.
First, defining $f:=\left[f_{1}, f_{2}, \ldots, f_{n}\right]$, the final state $x(T)$ can be represented by

$$
\begin{aligned}
x(T) & =f(f(\cdots f(f(x(0), u(0)), u(1)), \ldots), u(T-1)) \\
& =: f^{(T)}(x(0), U)
\end{aligned}
$$

where the Boolean function $f^{(T)}:\{0,1\}^{n} \times\{0,1\}^{T m}$ can be calculated from $f$. In addition, $f^{(T)}$ is represented as $f^{(T)}=$ $\left[f_{1}^{(T)}, f_{2}^{(T)}, \ldots, f_{n}^{(T)}\right]$. Then, Problem 1 can be rewritten as the following problem.

Problem 2: Find all combinations of the pair of the initial state $x(0)$ and the control input sequence $U$ such that the following logical formula $F(x(0), U)$ is equal to 1 (true):

$$
\begin{align*}
F(x(0), U):= & \left(f_{1}^{(T)}(x(0), U) \leftrightarrow x_{1}^{*}\right) \\
& \wedge\left(f_{2}^{(T)}(x(0), U) \leftrightarrow x_{2}^{*}\right) \\
& \wedge \cdots \wedge\left(f_{n}^{(T)}(x(0), U) \leftrightarrow x_{n}^{*}\right), \tag{3}
\end{align*}
$$

where " $\leftrightarrow$ " represents the logical equivalence operator.
To solve this problem, $F(x(0), U)$ is represented by a single BDD. Then, a solution to this problem can be easily derived from the obtained BDD .

Finally, we summarize the proposed procedure for solving Problem 2, which can be implemented on BDDs.

## Procedure of solving Problem 2:

Step 1: Derive a BDD representing the Boolean function $f_{i}^{(T)}(x(0), U), i=1,2, \ldots, n$ by recursively substituting Boolean functions into other one.
Step 2: Derive a BDD representing $F(x(0), U)$ of (3).
Step 3: Find all combinations of $x(0)$ and $U$ such that $F(x(0), U)=1$.

Since Problem 2 is called an AllSAT (all solutions satisfiability) problem, it may be solved using a SAT/SMT (Satisfiability Modulo Theories) solver. However, using BDD, we can obtain a compact representation, which will be useful in analysis and control of $\mathrm{BNs}^{\dagger}$.

### 4.2 Example

We present a simple example to explain the proposed procedure for solving Problem 2. Although the proposed procedure can be implemented on BDDs, we explain here the procedure using logical formulas.

Consider the following BN with three nodes and a single control input:

[^1]

Fig. 2 BDD of $F(x(0), U)$ in the example in Sect. 4.2. The nodes $\mathrm{x} \_1(0)$, $\mathrm{x} \_2(0)$, and $\mathrm{x} \_3(0)$ correspond to $x_{1}(0), x_{2}(0)$, and $x_{3}(0)$, respectively. The nodes $u_{\_} 1(0)$ and $u_{\_} 1(1)$ correspond to $u_{1}(0)$ and $u_{1}(1)$, respectively.

$$
\left\{\begin{array}{l}
x_{1}(t+1)=\left(x_{1}(t) \wedge x_{3}(t) \wedge u_{1}(t)\right) \vee x_{2}(t)  \tag{4}\\
x_{2}(t+1)=x_{3}(t) \vee u_{1}(t) \\
x_{3}(t+1)=\neg x_{1}(t)
\end{array}\right.
$$

Suppose that the target state $x^{*}$ and the final time $T$ are given by $x^{*}=[1,1,0]$ and $T=2$, respectively. Consider finding all combinations of the initial states and the control sequences such that $x(2)=[1,1,0]$ holds.

In Step 1, the Boolean function $f_{i}^{(2)}$ can be derived as follows. From $x_{1}(2)=\left(x_{1}(1) \wedge x_{3}(1) \wedge u_{1}(1)\right) \vee x_{2}(1)$ and (4), we can obtain

$$
f_{1}^{(2)}=\left(\neg x_{1}(0) \wedge x_{2}(0) \wedge u_{1}(1)\right) \vee x_{3}(0) \vee u_{1}(0)
$$

In a similar way, from $x_{2}(2)=x_{3}(1) \vee u_{1}(1), x_{3}(2)=\neg x_{1}(1)$, and (4), the Boolean functions $f_{2}^{(2)}$ and $f_{3}^{(2)}$ can be obtained as

$$
\begin{aligned}
& f_{2}^{(2)}=\neg x_{1}(0) \vee u_{1}(1) \\
& f_{3}^{(2)}=\neg\left(x_{1}(0) \wedge x_{3}(0) \wedge u_{1}(0)\right) \wedge \neg x_{2}(0)
\end{aligned}
$$

respectively.
In Step 2, the Boolean function $F(x(0), U)$ is obtained as follows:

$$
\begin{aligned}
F(x(0), U)= & \left(f_{1}^{(2)} \leftrightarrow x_{1}^{*}\right) \wedge\left(f_{2}^{(2)} \leftrightarrow x_{2}^{*}\right) \wedge\left(f_{3}^{(2)} \leftrightarrow x_{3}^{*}\right) \\
= & \left\{\left(\neg x_{1}(0) \wedge x_{2}(0) \wedge u_{1}(1)\right) \vee x_{3}(0) \vee u_{1}(0)\right\} \\
& \wedge\left(\neg x_{1}(0) \vee u_{1}(1)\right) \\
& \wedge \neg\left\{\neg\left(x_{1}(0) \wedge x_{3}(0) \wedge u_{1}(0)\right) \wedge \neg x_{2}(0)\right\} \\
= & \left(x_{1}(0) \wedge x_{3}(0) \wedge u_{1}(0) \wedge u_{1}(1)\right) \\
& \vee\left(\neg x_{1}(0) \wedge x_{2}(0) \wedge x_{3}(0)\right) \\
& \vee\left(\neg x_{1}(0) \wedge x_{2}(0) \wedge u_{1}(0)\right)
\end{aligned}
$$



Fig. 3 Graph representing the interactions between nodes, where input nodes correspond to elements of the control input.

$$
\begin{aligned}
& \vee\left(\neg x_{1}(0) \wedge x_{2}(0) \wedge u_{1}(1)\right) \\
& \vee\left(x_{2}(0) \wedge x_{3}(0) \wedge u_{1}(1)\right) \\
& \vee\left(x_{2}(0) \wedge u_{1}(0) \wedge u_{1}(1)\right)
\end{aligned}
$$

The BDD representing $F(x(0), U)$ is shown in Fig. 2.
In Step 3, all combinations of the initial state and the control sequence that satisfy $F(x(0), U)=1$ are found from Fig. 2. In this graph, the combinations of nodes that reach the terminal node 1 satisfies $F(x(0), U)=1$. From observation of this graph, the combinations are obtained as

$$
\begin{aligned}
& {\left[x_{1}(0), x_{2}(0), x_{3}(0), u_{1}(0), u_{1}(1)\right]} \\
& =[0,1,0,0,1],[0,1,0,1, *],[0,1,1, *, *], \\
& \quad[1,0,1,1,1],[1,1,0,1,1],[1,1,1, *, 1],
\end{aligned}
$$

where "*" means that the value can be given by any binary value. For example, $[0,1,1, *, *]$ means that when $x_{0}=[0,1,1]$, the control input sequence can be taken any binary value (i.e., $[0,0],[0,1],[1,0],[1,1]$ ). Therefore, we see that there are 11 combinations. Thus, we can derive the solution of Problem 1.

## 5. Numerical Example

In this section, to demonstrate the proposed method, we present a numerical example of a BN such that the STP
method cannot be applied.
Consider a 67 -node, 5 -input BN model of an apoptotic network [29]. The interactions between nodes are shown in Fig. 3, where input nodes correspond to elements of the control input. Suppose that the target state $x^{*} \in\{0,1\}^{67}$ is given as the following binary vector:

$$
x^{*}=\left[0_{16}, 1,0_{16}, 1,0_{3}, 1_{10}, 0,1,0_{7}, 1_{3}, 0_{7}, 1\right]
$$

We consider the cases of $T=1,2, \ldots, 15$. We remark here that the STP method, which is frequently used in analysis and control of BNs, cannot be applied to such BNs. This is because in the STP method, matrices with $2^{67} \times 2^{67+5}$ must be generally handled, and handling such matrices is hard on a conventional computer. See, e.g., [5] and [19] for details of the STP method. In this numerical example, we compare the computation time of the proposed procedure with that of the SMT solver.

We present the computation result. Table 1 shows the number of combinations of $x(0)$ and $U$, the computation time of the proposed procedure, and that of the SMT solver, where we use Python 3.9.7 on the computer (CPU: AMD Ryzen 5 5600X 6-Core Processor 3.70 GHz, Memory: 32.0 GB, OS: Windows 11). We also use z3-solver 4.12.2.0 as the SMT solver. We set the timeout to 10000 sec . From Table 1, we see that the computation time of the proposed procedure is faster than that of the SMT solver.

Table. 1 The computation result and the computation time for each $T$.

| $T$ | The number of combinations <br> of $x(0)$ and $U$ that reach $x^{*}$ | Computation time of <br> the proposed method (sec.) | Computation time of <br> the SMT solver (sec.) |
| ---: | ---: | ---: | ---: |
| 1 | 49152 | 0.00 | 0.09 |
| 2 | 27525120 | 0.00 | 0.15 |
| 3 | 812646400 | 0.02 | 1.39 |
| 4 | 26817331200 | 0.04 | 4.41 |
| 5 | 236165529600 | 0.20 | 31.08 |
| 6 | 920466227200 | 0.32 | 74.45 |
| 7 | 2460580577280 | 1.43 | 315.85 |
| 8 | 11803998289920 | 3.74 | 503.08 |
| 9 | 60487995752448 | 10.86 | 5792.54 |
| 10 | 229649820942336 | 23.16 | $10000<$ |
| 11 | 1089591461281792 | 49.62 | $10000<$ |
| 12 | 4360614260506624 | 83.34 | $10000<$ |
| 13 | 16290233280626688 | 120.56 | $10000<$ |
| 14 | 48994655819268096 | 167.57 | $10000<$ |
| 15 | 147099776955973632 | 227.29 | $10000<$ |



Fig. 4 Time response of the Hamming distance.

We present one sample of combinations in the case of $T=10$. As one of combinations, we can obtain the following initial state and control input sequence:

$$
\begin{aligned}
x(0)= & {\left[0_{5}, 1,0_{10}, 1,0_{3}, 1,0_{12}, 1,0_{3}, 1_{3}, 0,1,0_{2}, 1_{2},\right.} \\
& \left.0_{3}, 1_{3}, 0_{3}, 1_{5}, 0_{2}, 1,0_{3}, 1\right], \\
u(0)= & {[1,0,0,0,1] } \\
u(1)= & u(2)=[1,0,0,0,0], \\
u(3)= & {[0,0,0,0,0], } \\
u(4)= & {[0,0,0,0,1], } \\
u(5)= & {[0,0,0,0,0], } \\
u(6)= & {[1,0,0,0,0], } \\
u(7)= & {[0,0,0,0,0], } \\
u(8)= & {[1,0,0,0,0], } \\
u(9)= & {[0,0,0,0,0], }
\end{aligned}
$$

Instead of time response of the state, we present the Hamming distance defined by $\sum_{i=1}^{67}\left|x_{i}(k)-x_{i}^{*}(k)\right|$. Figure 4 shows the Hamming distance at each time. From this figure, we see that $x(T)=x^{*}$ holds.

Finally, we further discuss the case where the initial state is given by (5). In this case, there are other control input sequences such that $x(T)=x^{*}$ holds. All control input
sequences such that $x(T)=x^{*}$ holds can be characterized as follows:

$$
\begin{aligned}
& u(0)=[*, 0,0,0,1], \\
& u(1)=[*, 0,0,0, *] . \\
& u(2)=[0,0,0,0,0], \\
& u(3)=[*, 0,0,0, *], \\
& u(4)=[*, 0,0,0,1], \\
& u(5)=u(6)=[*, 0,0,0,0], \\
& u(7)=[*, 0,0,0, *], \\
& u(8)=u(9)=[*, 0,0,0,0] .
\end{aligned}
$$

Hence, there are many patterns of the control input sequence such that $x(T)=x^{*}$ holds. For example, when it is desirable that the control input is zero as well as possible, we may set that $u_{5}(0)$ and $u_{5}(4)$ are equal to 1 , and other inputs are zero. Thus, by the proposed method, we can obtain useful information.

## 6. Conclusion

In this paper, based on BDDs, we proposed a solution method for the finite-time control problem of BNs. Using the proposed method, we can obtain all combinations of the initial state and the control input sequence such that the state at the final time reaches the target state. The effectiveness of the proposed method was presented by a BN with 67 -node and 5-input.

In future work, using the BDD obtained by the proposed method, we will consider developing a method for deriving both the initial state and the control input sequence such that an other control specification is satisfied. Moreover, as an extension of the proposed method, it is also significant to develop a solution method for the optimal control problem using BDDs.

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[^1]:    ${ }^{\dagger}$ A BDD-based SMT solver has been developed (see, e.g., [28]). In this paper, we consider using only BDD techniques.

